

C League Softball Rules 2026

Game Information

1. Players must be 3rd and 4th grade in school. Players can play up a division but are NOT allowed to play down to a younger division.
2. Games need to start on time.
3. Please have your team ready 15 minutes prior to the scheduled start time in case you can get started early to help keep games on time.
4. No new inning will start after 1 hour and 20 minutes. In case of a tie, the international tie breaker rule will be used by starting a runner that made last out on second base. There is no hard stop for time, once an inning is started it must be finished.
5. If you are playing the last game of the night, you may play all innings if decided between both coaches BEFORE the game starts.
6. Teams can only score a max of 5 runs per inning unless both coaches agree to have an unlimited last inning. If both coaches don't agree the default will be all innings limited at 5 runs. 5 innings constitutes a complete game.
7. If you need an extra player, you may borrow a "D" League player from our league.
8. Dugout is to be picked up after you are done playing.
9. Home plate umpire can request a base umpire, to be supplied by the home team.
10. No hitting into fences allowed at any time, which includes the hanging of a tarp with any type of ball.
11. A runner can only go one base at a time on per overthrow.
12. ALL UMPIRE DECISIONS ARE FINAL! NO PROTESTS!

Equipment

13. All bases are at 60 feet apart. Safety bases will be used.
14. Batting helmets are mandatory, face guards and chin straps are **strongly** recommended.
15. No baseball bats allowed.
16. Pants or Shorts may be worn.
17. No steel/metal spikes allowed.
18. 11" yellow softball will be used.

Fielding

19. A team should have 8 players to start a game, it is up to the coaches discretion if a game can be started with less than 8 players. Teams can play 10 or 9 players, but NO infield rover.

20. If a catcher is on base with 2 outs, she should be substituted by the player who made the last out to help games from slowing down.

Pitching

21. New pitchers will get 5 warm up pitches to start the game and 5 warm up pitches between innings. 22. Pitchers motion must start with one foot contacting the rubber which is 35 feet from home plate.

23. If pitched ball hits the batter (or the ground and then the batter), it is a dead ball and base is awarded. Player must make attempt to move out of the way. However, the player may choose to decline the base and continue their at bat.

24. A pitcher is limited to 2 innings per game; one pitch in an inning constitutes an inning. Once a pitcher is removed from that position, she may re-enter only once later in the

game as long as she has not pitched more than 2 innings.

25. Girls can pitch either modified or underhand. If a pitcher throws 4 balls to a batter, the coach will step in to pitch, he/she must pitch from the rubber. The strike count remains. A batter may strike out swinging or looking but no walks will be allowed.
26. Base runners can lead off after the ball crosses the plate.

Batting

27. Teams will bat their entire roster and no girl can sit out consecutive innings.

Substitution

28. If you need an extra player, you may borrow a "D" league player from our league, that player can play any position.